

DAMS: Distributed Adaptive Metaheuristic Selection

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Position of the work

- One EA key point :
Exploitation / Exploration tradeoff
- One main practice difficulty :
Choose operators, design, value of parameters, representation
- Parameters setting (Lobo et al. 2007) :
 - Off-line before the run : *parameter tuning*,
 - On-line during the run : *parameter control*.
- Increasing number of computation resources (GPU, core, etc.)
but, add parameters

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Distributed Adaptive Metaheuristic Selection (DAMS)

- **Control** the execution of different **metaheuristics**
in a **distributed environment**

Execution of metaheuristics in a distributed environment

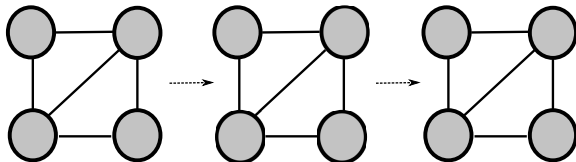
- 3 metaheuristics $\{M_1, M_2, M_3\}$
- 4 nodes of computation

⇒ Optimal execution of metaheuristics to solve a given problem ?

M_1

M_2

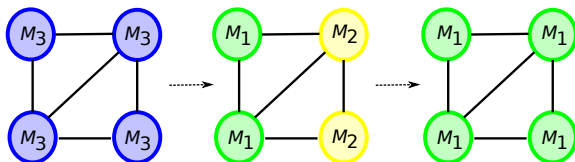
M_3



Execution of metaheuristics in a distributed environment

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⇒ Optimal execution of metaheuristics to solve a given problem ?

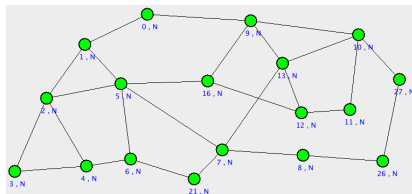


Goal of control : Optimal strategy

The strategy that gives the best overall performances :

- At first, execution of M_3
- then, M_1 and M_2 , and then, M_1 .

Point of view

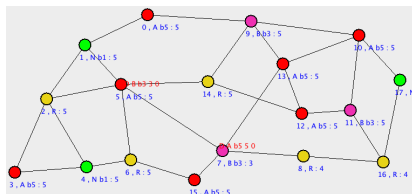


Keys

- Distributed environment = unique system to control
- Attach a metaheuristic to each computational node
- Modify the topology if necessary

⇒ Toward heterogenous parallel EA (island model)

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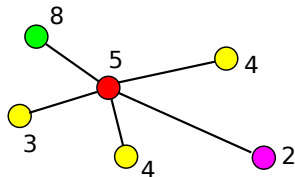
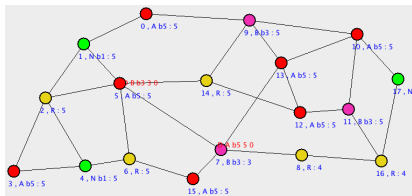
Previous works

- Fix strategy :
ex. 20% nodes 'explorative' EA, 80% nodes 'exploitative' EA

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- Fix strategy :
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- Control of communication, topology :
 - Gossip protocol, newcast protocol [Laredo et al., 10]
- Control of parameters sharing global information :
 - Master/worker to self-adapt pop. size [Bonnaire et al., 05]
 - Self-adapt pop. size, crossover [Srinivasa et al., 07]
- Control of parameters, distributed environment :
 - In each island : [Tongchim et al., 02]
Testing 2 possible parameter settings on half population (EA)
Send/receive (and mutate) the best parameters setting

Control : Local strategy



Local distributed strategy :

For each computational node :

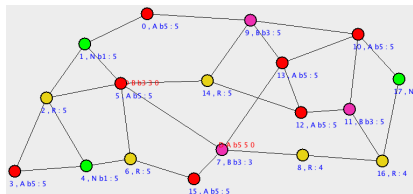
- Measure the efficiency of neighbors metaheuristics
- Select a metaheuristic according to the local information

Trade-off between :

Exploitation of the most promizing metaheuristics

Exploration of news ones

Select Best and Mutate strategy (SBM)



For each nodes :

```

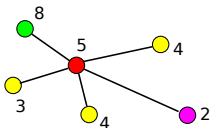
k ← initMeta()
P ← initPop()
reward ← 0
while Not stop do
  Migration of populations
  Send (k, reward)
  Receive  $\forall i (k_i, reward_i)$ 

  k ← best meta from  $k_i$ 's
  if  $rnd(0, 1) < p_{mut}$  then
    k ← random meta
  end if

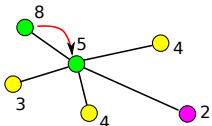
  Pnew ← metak(P)
  reward ← Reward(P, Pnew)
  P ← Pnew
end while

```

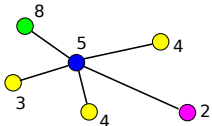
Select Best and Mutate strategy (SBM)



Select 'best' one (rate $1 - p_{mut}$)



Select random one (rate p_{mut})



For each nodes :

```

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  if  $rnd(0, 1) < p_{mut}$  then
    k ← random meta
  end if

   $P_{new} \leftarrow meta_k(P)$ 
  reward ← Reward(P,  $P_{new}$ )
  P ←  $P_{new}$ 
end while
  
```

Experimental design

From 'Adaptive Operator Selection'

Dynamical Multi-Armed Bandit (DAMS) [Fiahlo et al., GECCO 2008, 2009]

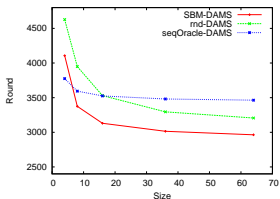
- 'Drosophila' problems : *OneMax* problem ($l = 10^4$)
- Initial solution 000....0
- 4 mutations operators :
 - 5-bit, 3-bit, 1-bit, 1/l bit-flip
- $(1 + \lambda)$ -EA with $\lambda = 50$

SBM-DAMS

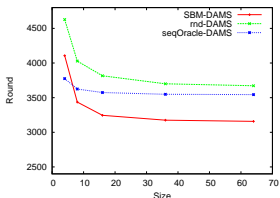
- One iteration of $(1 + \lambda)$ -EA
- Reward : fitness gain $f(x_{new}) - f(x)$
- Three topologies : complete, circle, grid graph.
- $p_{mut} = 10^{-3}$, $\{0.0005, 0.005, 0.001, 0.01, 0.05, 0.1, 0.2, 0.3\}$
- 20 independent runs

Performances, adaptation properties

Grid topologies :



Circle topologies :



No distributed adaptive algorithm in the literature

Algorithms :

- Selection of 'good' meta important?
⇒ Random selection of metaheuristic (Rnd-DAMS)
- Optimal independent strategy?
⇒ Selection with sequential oracle (seqOracle-DAMS)

SBM outperforms (\forall topo., \forall n) :

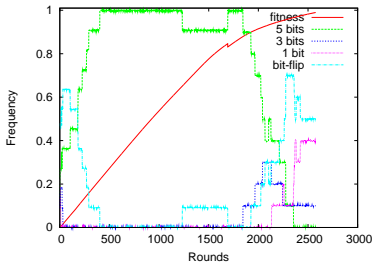
Random selection

Sequential oracle

⇒ Adaptation of SBM very efficient

Dynamics of SBM-DAMS

Average frequency and fitness



- First, 1/l bit-flip mutation (opposite of sequential oracle)
- Then 5-bits, 3-bits, 1-bit, 1/l bit-flip

Efficiency of local communication

For n nodes around fitness 0 :

1/l bit-flip mutation > 5-bit mutation

For fitness 0,

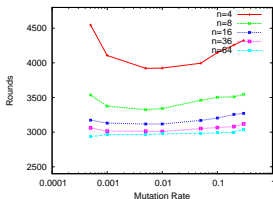
$$\mathbb{P}(\text{gain bit-flip} > 5) = 1 - \alpha^{l \cdot n}$$

Whatever the topology :

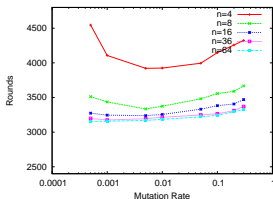
- Decentralized decision (but not independent)
- Global property : correct mutation operator selection

Robustness of metaheuristic mutation parameter ρ_{mut}

Grid topologies :



Circle topologies :

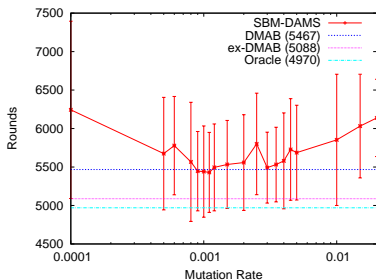


- Range of performances small according to metaheuristic mutation rate

- $\rho_{mut} \in [10^{-3}, 10^{-1}]$

⇒ Quite robust parameter for this problem

Parallel properties : SBM-DAMS vs. sequential AOS



- Sequential Adaptive Operator Selection :
DMAB running $(1 + 50)$ -EA
- SBM-DAMS :
50 nodes (complete graph)
running $(1 + 1)$ -EA

- Performances (number of evaluations) :
oracle < ex-DMAB < SBM < DMAB
- More information for AOS :
DMAB : update operator every mutation
SBM : update every n mutations
- But, SBM time could be divided by n

Distributed Adaptive Metaheuristic Selection

A generic framework

```
M ← init_meta()
P ← init_pop()
S ← init_state()
I ← {M, P, S}
repeat
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  /** Distributed Level **/  
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   $(P, S) \leftarrow \text{apply\_meta}(M, P)$   
until stopping_condition(I)
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```
 $k \leftarrow 0$   
 $P \leftarrow \text{initPop}()$   
  
while Not stop do  
  Migration of populations  
  
   $P_{new} \leftarrow \text{meta}_k(P)$   
  
   $P \leftarrow P_{new}$   
end while
```

Conclusions and Futur Works

- **On-line control of metaheuristics** execution in **distributed environment**
- 'Select Best and Mutate' strategy :
efficient adaptation and parallel properties

Future works

- **Theoretical works** on running-time (in progress)
- Study the performances on NP-hard **multimodal problems**
- Use together **different metaheuristics** (EA, memetic EA, ant, etc.)
- Study addition and deletion of computational nodes

Future works

```

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S ← init_state()
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  /** Metaheuristic Selection Level **/
  M ← select_meta(I)

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  (P, S) ← apply_meta(M, P)
until stopping_condition(I)

```

Metaheuristic Selection Level :

- Design selection metaheuristic methods (UCB strategy)

Distributed Level :

- Rewards : cumulative measures
- Information, state :
Communication of rewards
- Asynchronous method
- Binary rewards (crossover)
- Define an adaptive migration policy